



Scan this QR Code with your device to open this title in the Novel Effect app

BOOK TITLE

How to Catch a Leprechaun
By: Andy Wallace

LEARNING CATEGORY

Literacy: Listening, Phonemic Awareness; Rhyming; Arts

AGE LEVEL

GRADES PreK - 3

PRIMARY STANDARDS MET*

Reading: Literature;
Speaking and Listening;
Writing

*see footnote for more information

LEARNING TARGETS

Students will: Listen for sound effects during a read aloud then create a Leprechaun trap using various materials.

ACTIVITY DETAILS

Materials Needed	Book, Novel Effect app, gold coins (or change), bells, (other noise-making materials), paper bag, shiny stickers, Lucky Charms or other cereal, crayons, markers,
Instructions	<ol style="list-style-type: none"> 1. Read "How to Catch a Leprechaun" with Novel Effect. 2. Have students listen for the sounds listed below. 3. Place stickers and/or glue cereal around the top of the bag 4. put noise-making items (coins, bells, etc.) 5. use writing tools to write "treasure inside" 6. Hang on table or desk listen for a successful Leprechaun trap
Sounds	 coins falling  laughing  window shutting  hammer tapping  gulping sounds  leprechaun running 

*Standards: CCSA.ELA-LITERACY.RL.K.1, CCSS.ELA-LITERACY.RL.K.10, CCSS.ELA-LITERACY.W.K.8, CCSS.ELA-LITERACY.W.1.8, CCSS.ELA-LITERACY.RL.1.1 - 3, CCSS.ELA-LITERACY.RL.1.4, CCSS.ELA.LITERACY.RL.1.10 SPEAKING & LISTENING: CCSS.ELA-LITERACY.SL.K.1A - B, CCSS.ELA-LITERACY.SL.K.5 - 6, CCSS.ELA-LITERACY.SL.1.1A-B, CCSS.ELA.LITERACY.SL.1.2, CCSS.ELA-LITERACY.SL.1.4 - 6 CCSS.ELA-LITERACY.W.2.8 , CCSS.ELA-LITERACY.W.3.8, CCSS.ELA-LITERACY.RL.3.1, CCSS.ELA-LITERACY.SL.3.1 A - D